



## **2007 Rules and Regulations**

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## Introduction

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules. NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATION OF OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to any participant, spectator or official.

The race director shall be empowered to permit minor deviation from any specifications herein or to impose any further restrictions that in his/her opinion do not alter the minimum acceptable requirements. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OF SPECIFICATIONS. Any interpretation or deviation of these rules is left to the discretion of the officials. Their decision is final.

## Insurance

All event entrants must sign a waiver and visibly wear a provided wrist band prior to entering the track. All visitors and guests are required to sign event waiver. Supermoto USA, its' sponsors, promoters, affiliates and race facilities DO NOT provide medical insurance on behalf of racers, spectators or crew. You are participating at your own risk and will be responsible for your own medical coverage and expenses arising from medical treatment.

## Event Fees

Event fee payments are required prior to entering the race event. Some events, such as exhibitions, may have different fee structures, which will be communicated in event announcements.

The fee for checks returned for non-sufficient funds include original event fees plus \$30.00.

## Class Definitions

The following class definitions will be used for the 2007 season:

<b>Class:</b>	<b>Racer Level</b>	<b>Rules:</b>
Beginner	Beginner	Any cc bike, rider must not have won a Supermoto race; mini race wins excluded. Any rider earning 50 points may no longer enter Beginner class. Expert Level riders from any discipline (MX, Flat Track, Road Racing) may not enter Beginner class. Riders who have previously entered Amateur or Expert level classes may not enter novice class. Riders entered into beginner class may not enter Expert or Open Money classes.
Pee Wee	Kids	Kids under 10 years old. Bike choice is open, no 80cc or greater water-cooled 2 strokes please. This is a fun class for kids to be able to "Race like mom or dad". Kids need full mx gear and chest protector at a minimum.
Pit Bike	Open to all levels	< 160 cc 4 stroke, < 14" wheels. Open modifications.
Minimoto	Open to all levels	Maximum displacement of 74cc (2-stroke) or air cooled 198cc (4-stroke), unlimited modifications. No CRF150R.
Supermoto Junior	Open all junior race levels	< 250cc Unlimited modifications. Adults on 85's, CRF150R's or other minimotos ok
250 (400F)	Open to all levels	Up to 144cc liquid-cooled 2-strokes, up to 400cc liquid-cooled 4-strokes. Unlimited modifications.
Open Amateur	Open to all levels	Unlimited displacement single or twin cylinder machines with unlimited modifications. May not run Open Money.
Vet (+30)	Open to all levels	Unlimited displacement single or twin cylinder machines with unlimited modifications. Minimum age 30.

450	Intermediate and expert	Single cylinder machines with maximum displacement of 380cc (2-stroke) or single or twin cylinder 450cc (4-stroke) machines, unlimited modifications. Minimum age 14.
Unlimited	Intermediate and expert	Unlimited displacement with unlimited modifications. Minimum age 14.
Open Money	Expert Only	Unlimited displacement machines with unlimited modifications. Minimum age 18 or Pro license card holder (must be presented at registration). May not run Beginner or Open Amateur class. 125cc 2 stroke, 250cc 4 stroke min cc's
		<i>Race director has discretion to allow bike/riders in classes that may not match written rules.</i>

## Number Plate Regulations

The top 10 plates will be awarded to the riders who at the end of the previous season have the most points in:  
450 AND Open Money or Unlimited AND Open Money.

The numbers 1-10 are reserved annually for the competitors finishing in the top 10 during the previous year. It is up to the competitor's discretion if they use this number or not, however the Series Champion must run red background front number plate. The competitor's previous number will be held in reserve for the duration of that season. Class champions from the prior year may at their discretion run a red background front number plate. Riders are strongly advised to use 2 digit numbers that are be clearly visible from 50 feet.

## Duplicate Numbers

Duplicate race number numbers in the same class are not permitted. The rider with the highest points in the SMUSA NW series will be awarded the choice to retain the race number – the other rider will be required to change their race number.

To honor our distinguished racers, the following race numbers will not be issued - 57 - Mike Annen; 16 – Scott Moon.

## Race Day Regulations

### Riders Meetings

All event entrants and pit crew members are required to attend the riders meeting. During the riders meeting, the day's schedule will be reviewed, any special information specific to the race day will be communicated, and track officials will be identified. The riders meeting will conclude with a new rider orientation.

# Scoring and Grid Positions

1. Main events will be scored using the points table at right
2. Heat race grid positions will be determined as follows:
  - The first race of the season shall be determined by sign up order
  - Subsequent races will use current SMUSA NW point standings and entry order for racers without points.
3. Heat race grids positions for non-series championship events will be determined by random order.
4. Main event grid positions will be determined by finishing position in the heat race.
5. Any racer that begins a race and completes a minimum of 1 lap is entitled to a finishing score. Racers who complete more laps than other racers who fail to finish will be scored ahead of the other racers who have previously failed to finish.
6. In the event there are more riders entered in a class than can be safely run at one time, the class will be divided into multiple heat races (to be determined by the race director)
  - a. The division of entries between the heats should be balanced by current point standings. I.e.: 1<sup>st</sup> place should be in heat #1, 2<sup>nd</sup> place should be in heat 2, 3<sup>rd</sup> place in heat #1 (position #2), etc
  - b. The race director will determine the number of qualifiers advancing to the main event.
  - c. For large classes split into A and B mains, points will only be awarded to the A main.
7. From time to time, a race may be declared to be a double points round. This determination will be made a minimum of 2 weeks before the race is to be run.
8. One race for the season will be excluded for calculating year end final series scores. The excluded score will be your lowest result.
9. It is the rider's responsibility to know their grid position prior to entering the track. At the discretion of the race director, a rider not knowing their grid position, or causing a delay, will be sent to the last available spot on the grid.
10. For riders not able to participate in the main, their position will remain open; no moving up or into the vacated position.

Finishing Position	Points
1	30
2	27
3	24
4	21
5	19
6	17
7	15
8	13
9	12
10	11
11	10
12	9
13	8
14	7
15	6
16	5
17	4
18	3
19	2
20	1
21	1
22	1
23	1
24	1

## Jump Start Penalties:

The penalty for jumping the start when the starter stops the race will result in the offender being sent to the penalty start position at the rear of the field. Otherwise, The penalty for jumping the start of a race when the race is not immediately stopped and the rider does not relinquish the gained position will result in the rider losing 5 finishing positions.

## Red Flag

At any other time during the race if a red flag is displayed, all racing will immediately come to a safe halt. A red flag will be displayed and a race will be stopped if 2 or more riders fall at the beginning of a race, regardless of pack position at the time of the incident. For the restart, the rider causing the incident will be sent to the back row and if there is any uncertainty as to who caused the incident, all involved parties will be sent to the back row. The starter will determine the involved parties and their decision is final. If more than half of the laps have been completed the race will be terminated and racers will be awarded with the position of their last lap. If less the half of the laps have been completed the race will be restarted.

## Yellow Flag

The yellow flag represents a warning to riders that the race track is not as expected and where extra attention is to be paid to the racing environment. Riders are to proceed with caution until past the yellow flag situation. When a yellow flag is displayed passing is prohibited, jumps are to be rolled and speed should be in check.

## Black Flag

If a rider is presented the black flag the rider is to safely return to the pits or pull off the track. The black flag is presented to a rider under the following conditions: race conduct, or race officials observe a motorcycle presenting a danger to the rider or other participants. Failure to comply will result in a loss of Championship points.

## White Flag

The white flag informs the riders that there is one lap remaining the race event.

## Checkered Flag

The race is concluded and a winner is declared.

## Racing Conduct:

1. Any rider unsafely passing another rider shall lose 5 finishing positions.
2. Riders being lapped by race leaders must be aware of the situation and allow the faster riders a safe passage through.
3. If a rider leaves the racecourse during an event, rider must re-enter at the same point, if possible. It is acceptable to re-enter the course at another location so long as the maneuver may be completed safely and no improvement in position is realized. This applies regardless of if rider being passed is a lapper or not. Penalty for such action is loss of a 5 finishing positions. Additional penalties, up to and including disqualification, may be invoked.
4. Attempting to claim a grid position that was not assigned to you will result in the rider being sent to the penalty grid spot; if the race has begun the racer will be scored as the last place finisher in the race.
5. Changing motorcycles after the heat race and/or qualifying is allowed as long as the new bike is eligible for the class; starting position goes to the rider and not the motorcycle.
6. Crashes will be monitored and records kept, any rider deemed to be regularly unsafe may have their licenses revoked at the race director's discretion.
7. Rough riding is not allowed, if the rider is involved in a incident that is deemed intentional or premeditated the rider will be suspended for the race day and lose all associated points, money, contingencies or any other benefit from that race day. If same action occurs again riders racing privileges are revoked for the season and will not be restored until rider follows appeal process to be allowed to race in the next season.
8. Intentionally hitting another rider will result in immediate race suspension for that day and the next event; next infraction is permanent exclusion from all Supermoto USA events.
9. Pit riding is limited to 1st gear idle speed or track rules.

## Conduct Regulations:

1. In all racing events, the rider is responsible for the actions of his entire pit crew. Information or requirements passed to a riders' pit crew by Race Officials shall be deemed as passed to the rider.
2. Failure to abide by a race official's instruction by a racer, or pit crew member, for conduct or other rule violation may be subjected to forfeiting entry fees, earned points, and face event disqualification.
3. Fighting (in the pits, during a race, after the race) At the discretion of the referee any or all of the involved parties may be immediately excluded from remaining race of event, forfeiture of results during that race day and probation for duration of season. A 2nd offense will result in suspension of racing privileges for remainder of season. Racer must follow the appeal process to be allowed to race in the next season.
4. Unsportsmanlike behavior such as unruly pit behavior, not settling on track incidents in a calm and rational manner, or engaging in any unfair practice, misbehavior or action detrimental to the sport of Supermoto in general, regardless of relationship to a specific event will result in immediate race suspension for that day and the next event, next infraction is permanent exclusion from all SupermotoUSA events. Racer must follow the appeal process to be allowed to race in the next season.
5. Threatening violence or attack on another racer, spectator, SupermotoUSA worker or volunteer will result in immediate race suspension for that day and the next event; next infraction is permanent exclusion from all SupermotoUSA events. Racer must follow the appeal process to be allowed to race in the next season.

## ALCOHOL POLICY/REGULATIONS

ABSOLUTELY NO Alcohol allowed in pits until after the last race; violators may be removed. Any rider seen to be in consumption of alcohol or drugs during the race day will be suspended for 3 races. If a riders' mechanic or guests are in violation of this policy, rider(s) will be removed and suspended. Entry fees will be forfeited.

## Technical Regulations

All race entrants are required to have their motorcycles pass technical inspection prior to entering the race track. It is the rider's responsibility to come to technical inspection with the intention of passing tech.

1. Drill and safety wire oil drain plugs and filler caps – may substitute with silicon sealant or equivalent.
2. No leaking fluids of any kind; oil, water or fuel.
3. No antifreeze in cooling system; wetter water or equivalent ok. No substitutes.
4. Carburetor, fuel lines, and radiator overflow hoses MUST be routed into a suitable catch container.
5. Number plates must be securely attached and be easily read from 50 feet.
6. Remove kickstand, and any lights – mini classes may retain kickstand if secured.
7. Wheels and tires in race condition; no loose spokes, flat or damaged tires.
8. Throttle operates freely and smooth.
9. No loose parts.
10. Lights and turn signal indicators should be removed; tape over glass headlamp ok.
11. Properly mounted peg sliders are mandatory; and other devices that protect the racing surface such as axle sliders are HIGHLY encouraged.
12. Failure to abide by the technical regulations may result in not passing technical inspection and not participating in the race event.

## Safety Regulations

1. Snell '95 or newer helmets are required, either full face helmet or MX style.
2. Eye protection must be worn while on track -- face shield must remain closed.
3. Race or sturdy gloves must be worn while on track.
4. Suitable, protective riding gear mandatory – leathers or equivalent are highly recommended.

## Fuel Regulations

All brands of gasoline are legal, race or pump any octane

- NO Additives
- NO Alcohol
- NO Nitro
- NO Methane will be allowed!

## Noise Regulations

1. Motorcycle may not exceed 98dba at WOT from 100 feet. Tested from appropriate distance from location where motorcycle will be at maximum throttle.
2. An SMUSA official, or designate, will perform DB sound level testing as needed.
3. Entrants not observing these published dba levels will immediately be asked to remedy the problem and will not be permitted to re-enter the track until the motorcycle can comply with the requirement.

## Family and Friends

Racers and their families and friends are invited to attend all race events, however the Racer is ultimately responsible for ensuring their guests follow and abide by the rules of conduct.

## Pets

Pets are not allowed on the race track and dogs are to remain on a leash while at the facility.

## Protests

Who may protest

The right to protest shall rest with any entrant, driver, organization, or official taking part in the competition. Each, alone, may protest any decision, act, or omission of the organizers, an official, entrant, driver, or other person connected with the competition, which the protestor believes is unfair or a violation of the rules. Note that unwarranted protests may result in a counter protest by the Executive Board.

Lodging a protest

A protest shall be made in writing, specifying which rules or actions are alleged to have been violated, and signed by the protestor. It shall be addressed to the race director and delivered to him in person or to a member of the executive board. The protest shall be accompanied by a protest fee of \$30.

#### Time limits

A protest must be received by the race director or an Executive Board member within 5 days of the race.

#### Judgment time limit

A protest will be reviewed by the Executive Board and decided upon within 3 weeks of receiving the protest.

#### Protest types

Either a rider or rider's machine may be protested.

#### Judgment

All parties concerned shall be notified and bound by the decision given, subject only to appeal

All Protest submissions must include the following information:

Received by:

Rider or rider's machine being protest:

Protester:

Description of incident and reasoning of protest:

Names of witnesses:

## Appeals

#### Right to appeal

Any person, entrant, or organization named as a party to a protest or Race Director Request for Action, shall have the right to appeal any decision or penalty imposed by the Executive Board. Note that unwarranted appeals may result in an increase in the penalty decided upon by the Executive Board. Appeals must be accompanied by an appeal fee of \$30.

#### Time limits

Appeals must be received within one week of protested rider receiving Executive Boards judgment.

#### Appeal format:

Received By:

Appellant:

Names of witnesses:

Reasoning/Explanation of appeal:

The Executive Board decision will come in the following format:

Executive board's decision:

Penalty:

Reasoning: